Materials Needed:
The Amazing Words game board
A game piece for each player (cut from bottom of page)
Any coin

How to Play (The adult can say the words in italics):
It’s time to play Amazing Words. First choose a game piece and place it on the start square. We will take turns flipping the coin and moving our game pieces. Move one space when the coin lands on heads and two spaces when the coin lands on tails. Read the word written in the square you land on. The path is a maze. You may only move to squares that directly connect to the sides (or top or bottom) of a square. Diagonal moves are not allowed. If you get stuck and cannot move forward, you must find a different path. The first player to reach the finish wins.

Tips for Playing
- The student gets to move after every turn, even when corrective feedback is used.
- Diagonal moves are not allowed.
- At the end of the game, make sure all the pieces are collected.
- To add a level of difficulty, have the student say a sentence with the word landed on in it, that relates to the story.

Corrective Feedback and Scaffolding (for when the student misses the word)
I: That word is ________.
We: Say the word with me.
You: Now you say the word by yourself.

Game Pieces

![Game Pieces]
| finish  | sin   | grace | long  | kiss  | ran  | still | hug  | way  | house | work | think | party | home | things | not  | feed | wish | land | man | job | much | all  | back | need | six  |       |      | pigs | food | life | grace | dad  | son  | lost | start |
|---------|-------|-------|-------|-------|------|-------|------|------|-------|------|-------|-------|------|--------|------|------|------|------|-----|-----|------|------|------|------|------|-------|------|      |      |      |       |      |      |      |       |