How to Play:
For grades 1-3, Groups of 2-4
1. Take out the rules, answer key and cover card from the deck.
2. Shuffle the cards and deal four to each player. Place the rest of the cards facedown in between the players to make a draw pile.
3. Players look at their cards and choose a word family to collect. The player to the left of the dealer begins the game by drawing the top card off the draw pile. If the card matches the fact family the player is collecting, the player can keep the card and discard another card from the hand face up beside the draw pile. This makes the discard pile.
4. Play continues around the group. Players may either pick the top card of the draw pile, or the top card of the discard pile. Whenever a card is kept, another card must be discarded.
5. The first player to collect four cards in one word family reveals the cards to win the game. The answer key can be used to verify if the cards do belong to the same word family.

Answer Key
-ay: 1, 2, 22, 24
-ace: 3, 4, 26, 34
-ake: 5, 6, 29, 35
-ice: 7, 8, 21, 33
-oat: 9, 10, 28, 35
-ide: 11, 12, 20, 30
-eed: 13, 14, 31, 32
-ight: 15, 16, 19, 36
-ine: 17, 18, 23, 27
-ail: 37, 38, 43, 44
-eat: 39, 40, 41, 42
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The numbers 3, 4, 6, and 26 are associated with the respective words.
mice  dice  price  rice

boat  float  coat  moat
might  flight  sight  right

whine  shine  dine  fine

15  19  16  36
17  27  18  23