Collect 4 Digraphs  ©2004 Education Inspired	How to Play: For grades 2-3, Groups of 2-4  1. Take out the rules, answer key and cover card from the deck.  2. Shuffle the cards and deal four to each player. Place the rest of the cards facedown in between the players to make a draw pile.  3. Players look at their cards and choose a digraph to collect. The player to the left of the dealer begins the game by drawing the top card off the draw pile. If the card matches the digraph the player is collecting, the player can keep the card and	discard another card from the hand face up beside the draw pile. This makes the discard pile.  4. Play continues around the group. Players may either pick the top card of the draw pile, or the top card of the discard pile. Whenever a card is kept, another card must be discarded.  5. The first player to collect four cards of one particular digraph reveals the cards to win the game. The answer key can be used to verify if the cards do have the same digraph.	Answer Key -ng: 1, 3, 5, 7 -gh: 2, 4, 6, 8 -sh: 9, 11, 13, 15 -oa: 10, 12, 14, 16 -wh: 17, 19, 21, 23 -ph: 18, 20, 22, 24 -ch: 25, 27, 29, 31 -ai: 26, 28, 30, 32 -ow: 33, 35, 37, 39 -ee: 34, 36, 38, 40 -ea: 41, 42, 43, 44
ng	singer	long	young

gh	enough	tough	rough
sh	sunshine	shoe	a dish
9	11	13	15

οα	oak	load	boat
10	12	14	16
wh	what	whistle	awhile
17	19	21	23

ph	photo	alphabet	graph
18	20	22	24
ch	catcher	chin	batch
25	27	29	31

ai	pain	rain	sail
26	28	30	32
ow	mow	yellow	own
33	35	37	39

ee	eel	meet	bee
34	36	38	40
ea	eat	treat	flea
41	42	43	44