

Fresh Out

Contractions

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For grades 2-4; Groups of 2-5
How to Play:

1. Remove the title, rules, and answer key. Shuffle the cards. Pass out 5 cards to each player for 2-3 players, 4 cards to each player for 4-5 players. Stack the remaining cards face down to make a DRAW pile.
2. Beginning with the player to the left of the dealer and continuing around the group, one player asks any other player for a card needed to match either a contraction or the words. For example, if the player has "is not" he or she could ask any

- specific player for "isn't, I-S-N-'-T". The asker must say the contraction and spell it. If the player asked has the card, it must be given to the asker. If not, the asked player says "Fresh out" and the asker takes a card from the DRAW pile.
3. When a match is made, place it face up on the table for the group to see. Use the answer key to settle discrepancies.
 4. When a match is made, the player gets another turn.
 5. Play continues until one player runs out of cards.

Answer Key

1-21	14-24
2-38	15-36
3-41	16-26
4-7	17-43
5-31	18-34
6-44	19-29
8-25	20-39
9-33	22-35
10-28	23-40
11-37	27-32
12-13	30-42

is not

1

isn't

21

he will

31

he'll

5

are not

2

aren't

38

you will

3

you'll

41

does not

4

doesn't

7

she will

6

she'll

44

has not 8	hasn't 25	we will 9	we'll 33
I am 10	I'm 28	should not 11	shouldn't 37

they will

12

they'll

13

you have

14

you've

24

I will

15

I'll

36

that is

16

that's

26

he is

17

he's

43

you are

18

you're

34

have not

19

haven't

29

she is

20

she's

39

do not

22

don't

35

did not

23

didn't

40

could not

27

couldn't

32

we have

30

we've

42