

Fresh Out

CVC add the E

Advanced

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For grades 1-3; Groups of 2-5
How to Play:
1. Remove the title, rules, and answer key. Shuffle the cards. Pass out 5 cards to each player for 2-3 players, 4 cards to each player for 4-5 players. Stack the remaining cards face down to make a DRAW pile.
2. Beginning with the player to the left of the dealer and continuing around the group, one player asks any other player for a card needed to match a VC word to the same VC with "e" on the end. For example, if the player has "hop," he or she could

ask any specific player for the word "hope, H-O-P-E". The asker must pronounce and spell the word. If the player asked has the card, it must be given to the asker. If not, the asked player says "Fresh out" and the asker takes a card from the DRAW pile.
3. When a match is made, place it face up on the table for the group to see. Use the answer key to settle discrepancies.
4. When a match is made, the player gets another turn.
5. Play continues until one player runs out of cards.

Answer Key

1-18	14-24
2-38	15-36
3-41	16-37
4-35	17-43
5-31	21-34
6-44	19-29
8-25	20-39
9-33	22-7
10-28	23-40
11-26	27-32
12-13	30-42

mat

1

mate

18

cod

31

code

5

fir

2

fire

38

her

3

here

41

hug

4

huge

35

star

6

stare

44

strip

8

stripe

25

pan

9

pane

33

tot

10

tote

28

tub

11

tube

26

plan

12

plane

13

pop

14

pope

24

quit

15

quite

36

rat

16

rate

37

rid

17

ride

43

rob

21

robe

34

car

19

care

29

hid

20

hide

39

din

22

dine

7

fad

23

fade

40

grip

27

gripe

32

spin

30

spine

42